Supplemental D6 Cross Country Rules - 2025

A. General

- 1. A Cross Country is a meet where rider ability is the determining factor. It is run over dirt roads, fire trails, woods and all
- a. The PROMOTER, whose duty is to advise the Referee on matters of rider safety.
- 2. Any rider holding a pro-motocross license (including Pro- Am) is required to ride the AA class.
- 3. Rider age shall be confirmed for anyone moving to a specialty class where age is a requirement (Veteran, Senior, Super Senior, Junior, Mini, Masters, and Peewees, etc.) as requested if protested.
- 4. An A & B Enduro or Motocross racing Cross Country will ride at least B division or above.
- 5. The ribboned-off area of the scoring chicane shall be considered a safety area. Any section of the track where an EMT or track worker is attending to a downed rider is also considered a safety area and it will extend to 20 feet either side of the downed rider. If there is a course worker signaling a rider to slow down with hand motions or a flag, the safety area will start at that point.

Once a rider enters a safety area, they are to maintain an even safe speed, without hard acceleration or braking or anything that would kick up avoidable dust or dirt. There should be no passing in the safety zone unless another rider is completely stopped, and it is safe to pass. Failure to follow this rule will result in the rider being docked by one finishing position or more, up to disqualification from the event, subject to the referee's discretion.

B. Event Rules

- 1. The Riders Meeting will be conducted on the Start Line. All riders are responsible for attending. Machines must be dead engine during the Riders Meeting.
- 2. D6 is a dead engine start (with the exception of Pee Wees). When the track is cleared for the start:
- 3. Riders starting off with the wrong row will be penalized one (1) lap.
- 4. Riders missing the start of their class must enter the racecourse at the Start Line.
- 5. The machine a rider leaves the Start Line with is the official machine of the rider for that event and may not be switched during the event.
- 6. Quad riders are required to start the event with a working tether cord properly affixed to the Kill switch and attached to the riders' body.
- 7. Any rider that does not register for the race and races will not be entered into the race after its completion.
- 8. Any rider that pre enters for a race and does not check in at signup will not be put into the race if they race.

C. Riders

- 1. Course cutting.
- 1st offense Rider gets zero points. They do not have to count towards their year-end score.
- 2nd offense Rider gets zero points. They do have to count towards their year-end score. (Not used as a drop)
- 3rd offense Rider receives a three (3) race suspension.
 - a. Riding the course during other class races unless officially working for the promoter suspension for that event.
 - b. Double arrows a rider needs to ride in between them. Rider will be docked 1 position if not doing this.
 - c. The Promoter has the right to announce the course marking arrows width to ride off of.
- 2. Anyone who accuses a rider of the above must file a written protest with the referee for that event.
- 3. Any person who intentionally defaces, changes, or in any way alters the course markers, shall be
- PERMANENTLY suspended from D6 events.
- 4. NO pit riding will be permitted at events.
- 5. Cumulative scoring for the entire series will be handled by the Scorekeeper.
- 6. All riders competing have a 30-minute protest period.
- 7. Race results are official at the conclusion of the final protest period on the race day.
- 8. NO changes will be made after the race.
- 9. All awards must be picked up on race day. No awards will be saved. 1 award per 3 riders. 50cc is 100% awarded.
- 10. Only A class riders will be paid.
- 11. NO bicycles will be allowed on course during an event.
- 12. Signup will close 15 minutes before the race starts. In order for the events to start on time.
- 13. Any spectator or crew member on the racecourse during an event crossing in front of a racer will be escorted off the facility.
- 14. Unsportsmanlike Conduct. Persons whose appearance, conduct, associations or affiliations, on or off the track, deemed harmful or not conducive to the best interest of the sport or who exhibit conduct deemed inappropriate, offensive, abrasive or in bad taste, may be excluded or suspended from D6 at the discretion of the Race Promoter.
 - a. Participants engaged in any event, public appearance, or any other situation relating to their participation in the series must refrain from intentional physical contact with any participant, inappropriate or profane language, fraud, and unsportsmanlike behavior. At the sole discretion of D6, participants who exhibit behaviors deemed inappropriate or unsportsmanlike, prejudicial or detrimental to the best interests of the sport, or detract from the enjoyment, appreciation or interests of the fans, sponsors or other supporters of the sport, may be penalized by docking of championship points, or both. Such penalties are not subject to protest or appeal.
- 15. All helmets must be intact, and no modification may be made to their construction that alters the helmet from the condition it was tested and approved. The helmet is made to provide protection and is not a platform to attach foreign objects. For example, cameras or other accessories are NOT permitted to be attached to the rider's helmet.
- 16. We reserve the right to refuse any entry into the facility.

- 17. This is a 12-race series for and must attend at least 9 races to be eligible for awards. 2 drops. If you make all 12 races you get 2 drops, if you make 11 races you get 1 drop, if you make 10 and under races then it's no drops.
- 18. If a race is cancelled due to unforeseen circumstances and not rescheduled it does not count as a drop
- 19. No soliciting of any other events at a District 6 Cross Country event or social media event without promoter approval
- 20. No small water bottles with hose attached will be allowed. Use a camelback or stop for drinks.

Points Table:

- 1st 25
- $2^{nd} 22$
- 3rd 20
- 4th 18
- 5th 16
- 6th 15
- 7th 14
- 8th 13
- 9th 12
- 10th 11
- 11th 10
- 12th 9
- 13th 8
- 14th 7
- 15th 6
- 16th 5
- 17th 4
- 18th 3
- 19th 2
- 20th 1